CORE GAME BOX RE-PACKING INSTRUCTIONS

Hello Explorers! Some of you requested some help in understanding how to re-pack the game using the Core Game box so that all the contents of the Core Game would fit the box inlay.

We hope that this document and the visual aids included will be helpful to you.

• **STEP 1:**
Separate the **VARIANT** components from the **CORE GAME** components.
You can recognize the **VARIANT** components checking the *REFERENCE BOOKLET*.
These components will be placed in the box at the end of the packing.
You should saparate the following components:

– 8 *Black Holes Discovery tokens*
– 10 *Family* tokens
– 10 *Lost Mining Planet* Discovery tokens
– 14 *Multi-Resource Planetary Production* tokens

– 4 Unique Pass tokens
– 4 two-sided Leader tracks
– 10 *Universal* Starship Mechanism tokens (2 starting + 8 advanced)

• **STEP 2:**
Take the following components for each player:

– 1 Player Box
– 5 Basic Action Tokens
– 1 Pass Token
– 1 Wormhole Token
– 4 Bases miniatures
– 3 Drill miniatures
– 3 Outpost miniatures
– 3 Converter miniatures
– 3 ARS miniatures
– 14 Scientist miniatures
– 1 Probe miniature
– 1 Explorer miniature
– 6 counters

• **STEP 3**
Place the components from step 2 into the player box of the corresponding color.

Do the same for **each player** components.
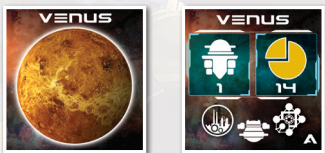
• STEP 4

Place the 4 player boxes in the big pit in the inlay. Above the *Explorer boards*, *Starship Modules* and *Earth tile*.

• STEP 5

Take the **70 Planetary Production** tokens and place them in the first and second row from the top as shown in the picture.

• STEP 7

Take the **24 Extra Action** tokens and place them in the right pit of the second row from the top as shown in the picture.

• STEP 8

Take the **46 Discovery** tokens and place them in the first and second small tokens row from the top as shown in the picture.

• **STEP 9**
Take the **50 (10 starting + 40 advanced) Starship Mechanism** tokens and place them in the third and fourth small tokens row from the top as shown in the picture.

• **STEP 10**
Take the **8 Planet** tokens and place them in the round pit as shown in the picture.

• **STEP 11**
Take the **20 Solar Event** tokens and place them in the row just above the planet tokens as shown in the picture.

The picture below shows what you should have now in the inlay.

• STEP 12

Now take the **VARIANT** components you put aside and the following components:

– 230 Small Resource cubes
– 50 Big Resource cubes
– 60 Population meeples

– 3 White Indicatore cubes
– 60 Small black cubes
– 20 Large black cubes

Place these components in ziplock bags and place them in the bottom pit and in a way that they can fit the remaining space of the large pit where you previously put the *player boxes*.

See picture below as a reference.

• STEP 13

Now you can proceed putting the flat components of the game on top of the inlay.

We suggest you first put the **2 Gameboards** followed by the **Bags**, the **4 Player Boards**, the **H.A.L.L. Board**, the **Solo Player Technology Board** and the **Reference Sheet**. Then put the **rulebooks** on top of everything and you should be able to close the box with everything in place.